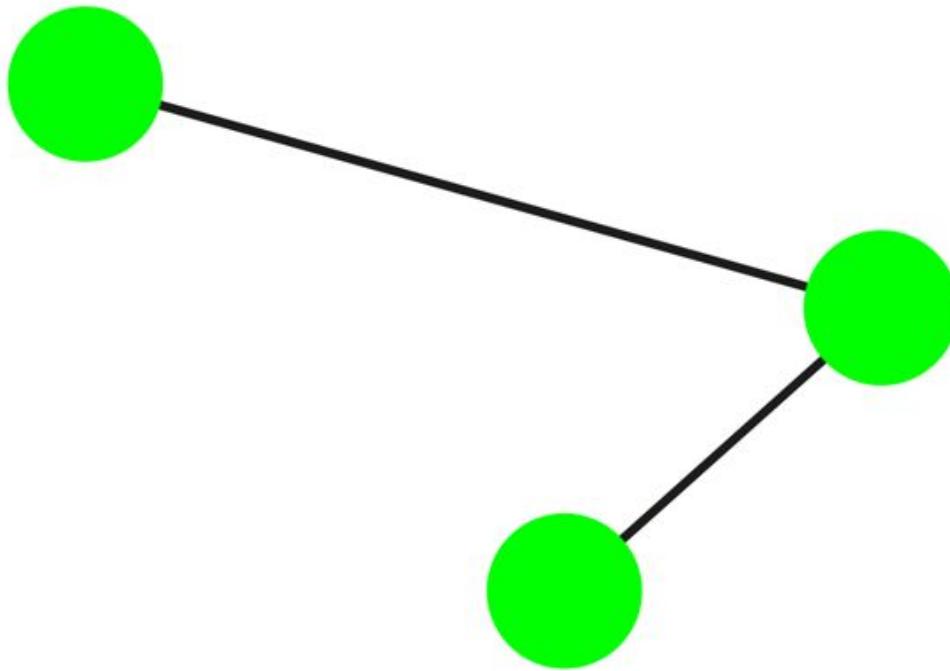
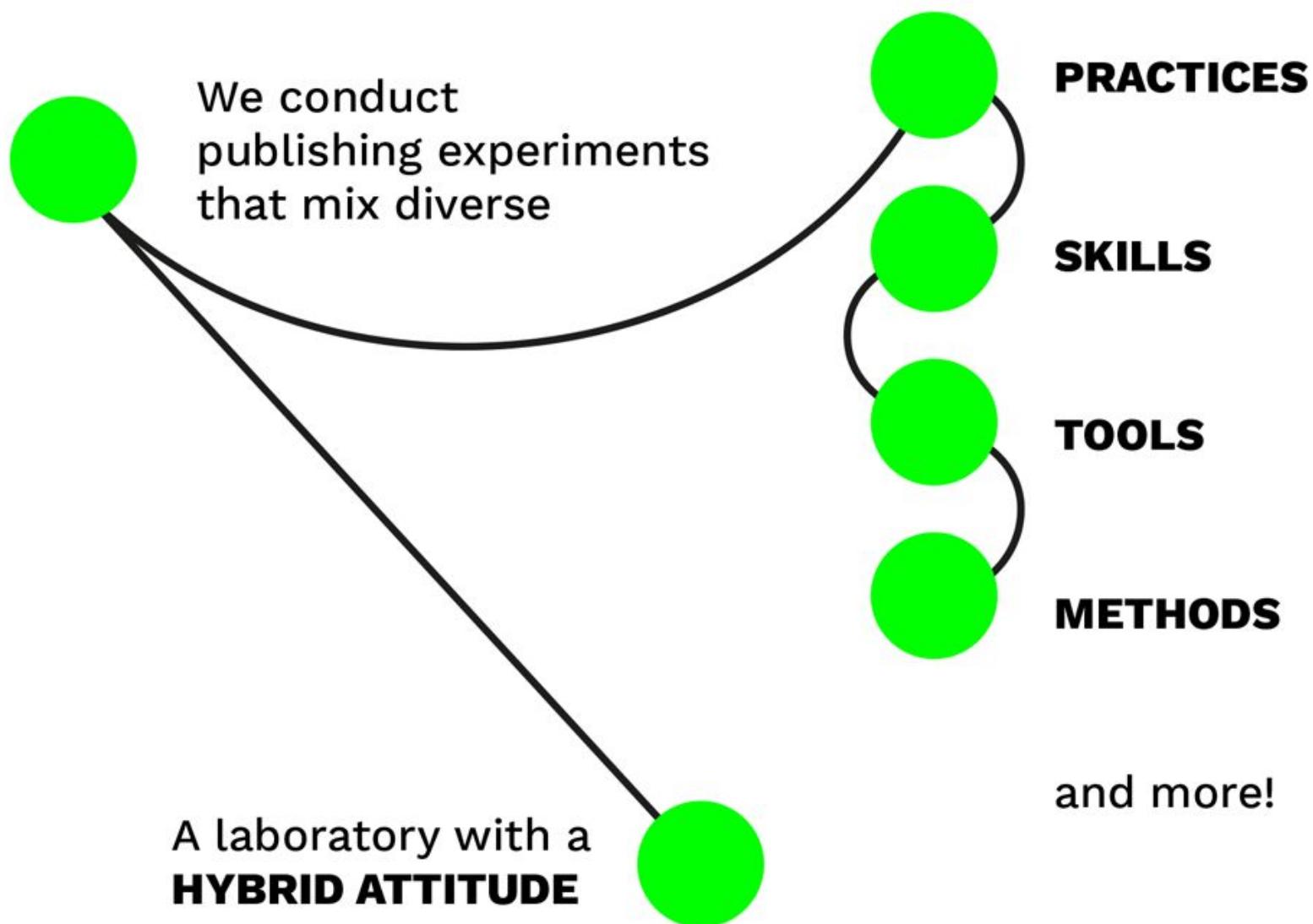


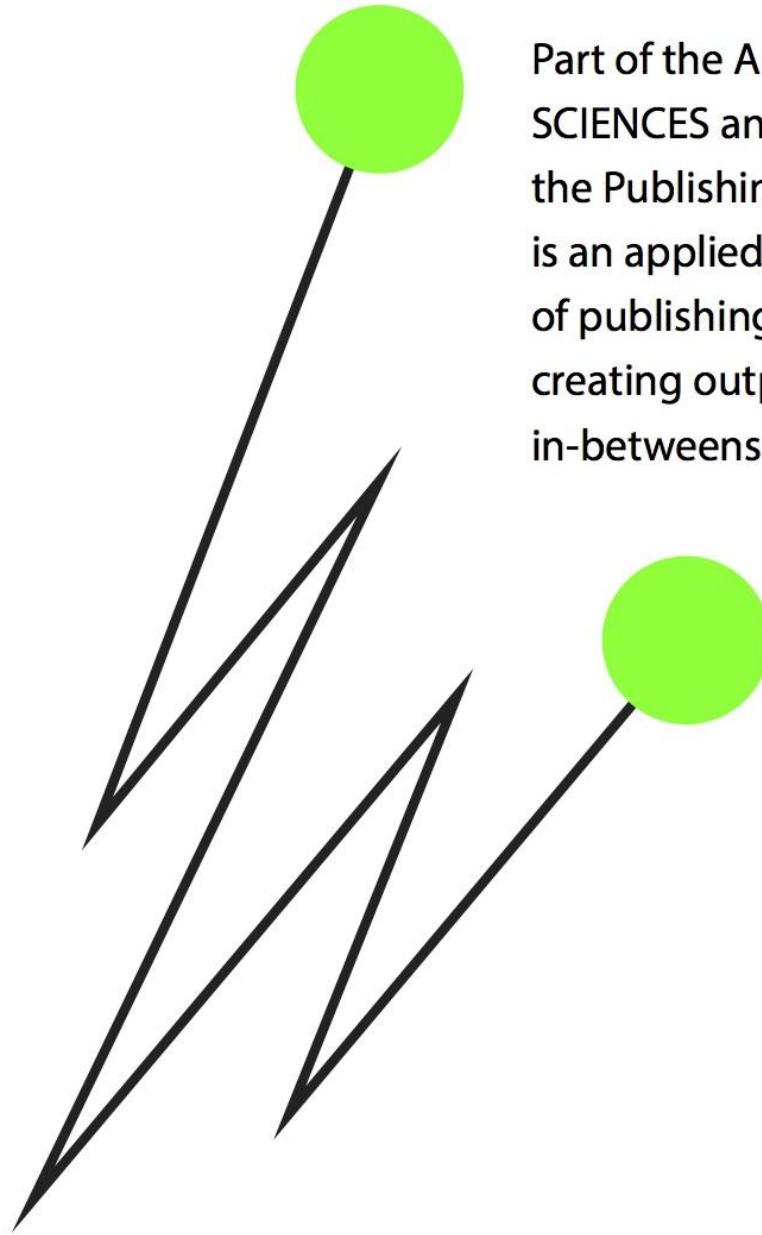
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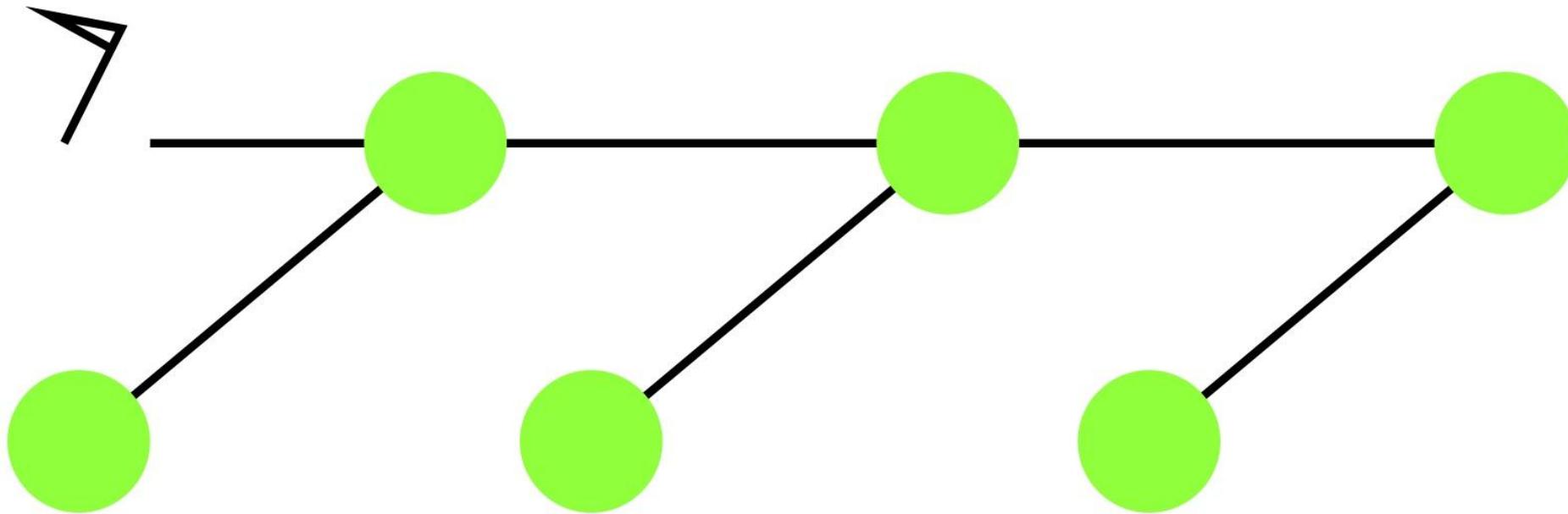




Part of the AMSTERDAM UNIVERSITY OF APPLIED SCIENCES and the INSTITUTE OF NETWORK CULTURES,
the PublishingLab

is an applied research lab focusing on the intersection of publishing practices and digital technologies, creating output for screen, paper, and all imaginable in-betweens.

The PublishingLab works with young enthusiasts, still studying or recently graduated, that come from different backgrounds and employ DESIGN, HACKING, WRITING AND MANY OTHER MEANS to produce experiments with digital publishing workflows, publication formats, reader interaction and user interface design. The PublishingLab also works with various partners, ranging from small publishers, government institutions, to large international companies in the field of digital media.



PublishingLab
Amsterdam University of
Applied Sciences
Rhijnspoorplein 1
1091 GC Amsterdam
Benno Premselahuis, room
04A07

Get in touch:
m.riphagen@hva.nl
or +31621155913

tw @PublishingLabNL
fb PublishingLabNL

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TIJDSCHRIFT
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PublishingLab



Dylan Degeling



Rose Leighton



Silvio Lorusso



Margreet Riphagen

Institute of Network Cultures



Leonieke van
Dipten



Geert Lovink



Miriam Rasch



Inte Gloerich

Previous Projects

The Gray Zones of Creativity and Capital: Introduction

capital

1 Šefik Tatlić & Gordana Nikolić

1660 words | 9378 characters (11050 with spaces) | approx. 6 min

Capitalism Capital Creativity Art Contemporary Culture Ideological

- 2 The initial idea that led to the preparation of this publication was not a reflection of the editors' wish to merely add another publication focusing on a critique of the relationship between creative industries and capital to the huge corpus of similar publications taking a critical stance towards the process of co-optation of creativity, creative industries, art or the domain of abstraction in general by capital. Even though, precisely through the logic of the mass production of critical texts dealing with the above-mentioned context, this publication as well will ultimately exist in such a register, the distinctive feature of this publication is its aspiration to place the relationship between creativity and capital in the context of an analysis wherein capitalism is treated as the framework of a broader relationship of domination, which to a great degree goes beyond the currently popular critical niche focused on

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What is the state
of the art of publishing
in the fashion industry?

Michael Jackson ➤

Michael Jackson ➤



Twitter @KateCrawford

I even start to wonder if the places I go to haven't already been predicted by the algorithms and suggested to me on a very subconscious level? Do I start to think as an algorithm too? Maybe it already knows my next steps, my thoughts of tomorrow or my far reaching ideals. Do I have a digital twin-like mind being formed between the layers of the network that I use? Do I exist in two forms? Is my life a dream of a machine?

Crafting Longforms: Great visual content by upcoming authors



Instagram @DanielKeller

GHOST HARDWARE

Does the internet have anything that would resemble a soul? As I am expressing myself, my personal experiences and information through technology, my personality migrates to the machines. I feed the information that is teaching about me. And what about the fact that all of those computer systems now know me better than I know myself? These are the questions that filmmaker Antoine Viviani investigates from the point of view of a mysterious spirit, roaming around a maze of data servers.

Analogy



<http://www.publishinglab.nl/revenues-for-publishing/>

wiki2epub





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Vandaag

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Gebruiker:Spinster



Ik ben de tweede van links, in goed gezelschap tussen andere vrouwelijke Wikimedianen! Foto gemaakt tijdens de Wikimedia Conferentie Nederland 2016 door [Ronn](#).

Ik ben Sandra Fauconnier, geboren in de jaren 1970, [kunsthistorica](#) en [Belg](#) in Nederland. In mijn vrije tijd hou ik van fietsen, lezen en internetten. Ik werk al ruim 15 jaar aan internetprojecten in de culturele sector.

Ik ben Wikipediaan sinds 2003, met actieve en minder actieve periodes. Mijn eerste bewerking was het aanmaken van het artikel [Magnum Photos](#) op de Engelstalige Wikipedia, op 1 september 2003. Ik vervoeg ook graag op [Wikimedia Commons](#) en ben de laatste jaren vooral heel actief op [Wikidata](#).

<http://www.linkedin.com/in/sandrafauconnier>

<http://www.twitter.com/sanseveria>

Inhoud [verbergen]

- 1 [Betaalde Wiki-opdrachten](#)
 - 1.1 [Wikipedian in Residence in 2014](#)
 - 1.2 [Projectleider bij Wikimedia Nederland](#)
 - 1.3 [Vlaamse musea op Wikidata](#)
 - 1.4 [E-books op basis van Wikimedia-inhoud](#)
- 2 [Eigen stokpaardjes op Wikipedia](#)
 - 2.1 [Todo-lijst](#)

Betaalde Wiki-opdrachten [bewerken]

Wikipedian in Residence in 2014 [bewerken]

Van januari tot december 2014 was ik Wikipedian in Residence bij de Stichting Academisch Erfgoed, voor het project [Expeditie Wikipedia](#). Het project kreeg nog een aantal uitlopers tot mei 2015. Op de [projectpagina](#) vind je meer info over wat dit precies inhield.

Projectleider bij Wikimedia Nederland [bewerken]

Ik heb van medio februari 2015 tot eind augustus 2015 gewerkt als projectleider bij de [Vereniging Wikimedia Nederland](#). In die functie heb ik Wikipedia bewerkt met de gebruikersnaam [SandraF \(WMNL\)](#).



Deze gebruiker is vandaag precies 13 jaar, 4 maanden en 13 dagen actief op Wikipedia.



Deze gebruiker is ook aanwezig op [Wikimedia Commons](#)



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Allez bon, luister naar mijn gezever dan zalle kik u vertellen dat dezen gebruiker [Vlaams](#) is.



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WIKIPEDIA
The Free Encyclopedia

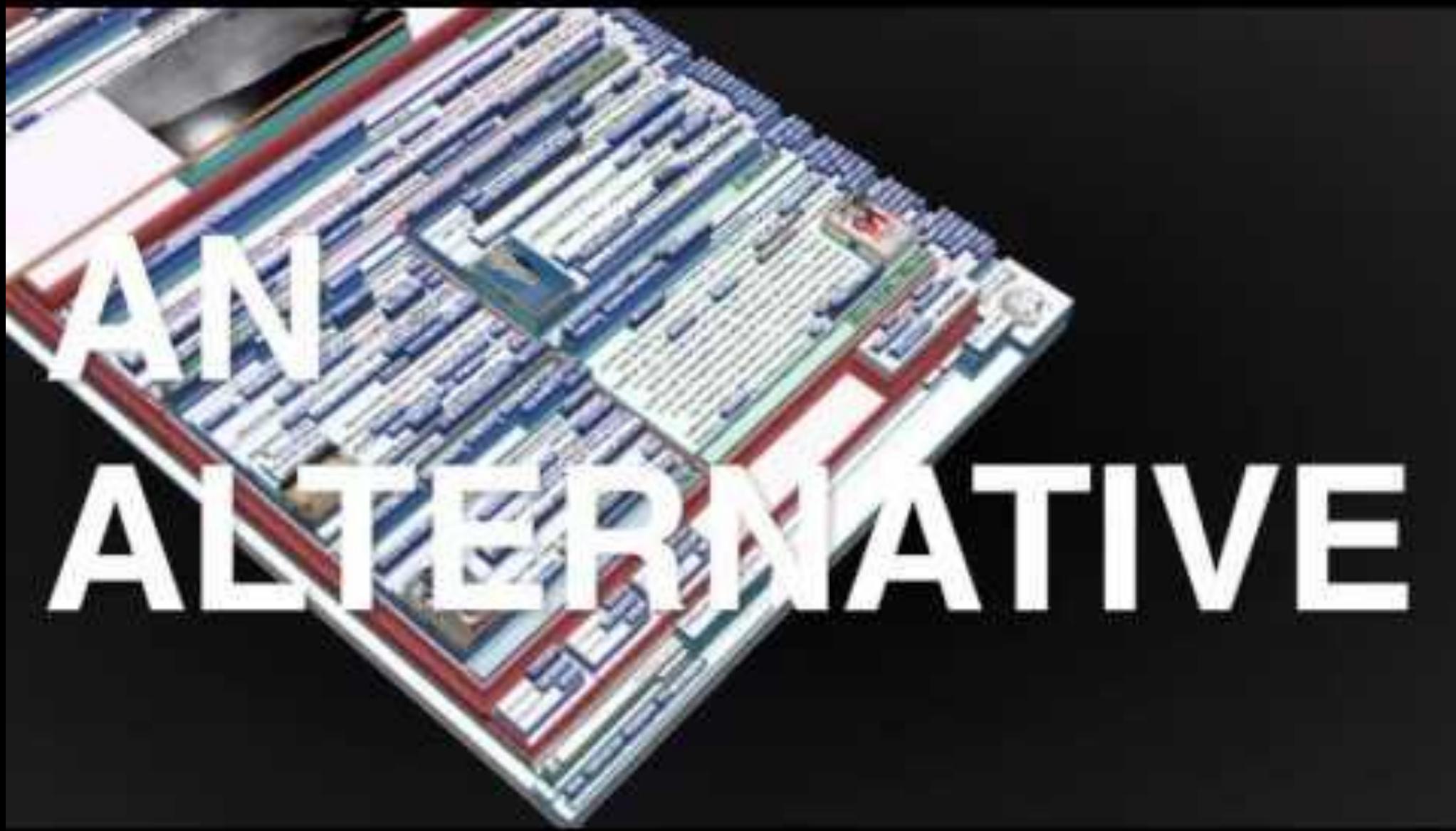


Wiktionary
The free dictionary



WIKISOURCE





www.publishinglab.nl/wiki-ebook/



CINEKID
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unfold.cinekid.nl

Initial Research Question



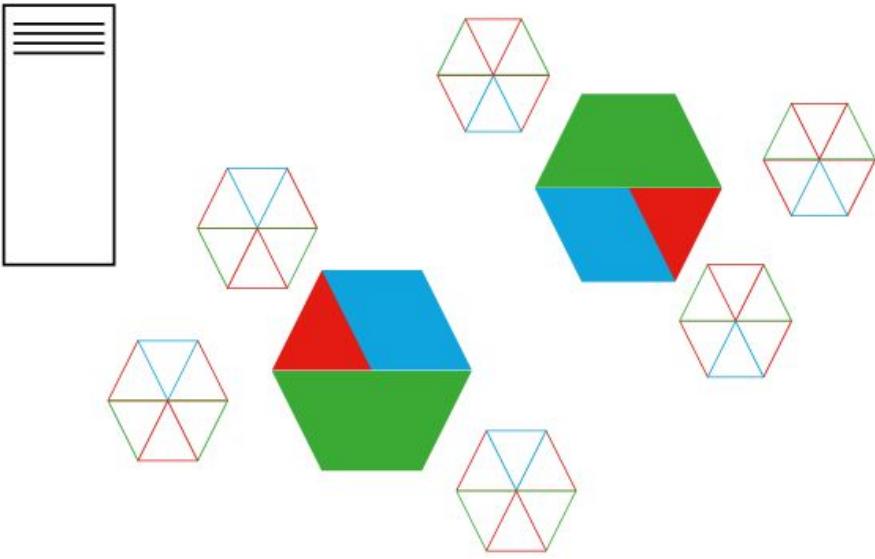
Cinekid Festival 2016



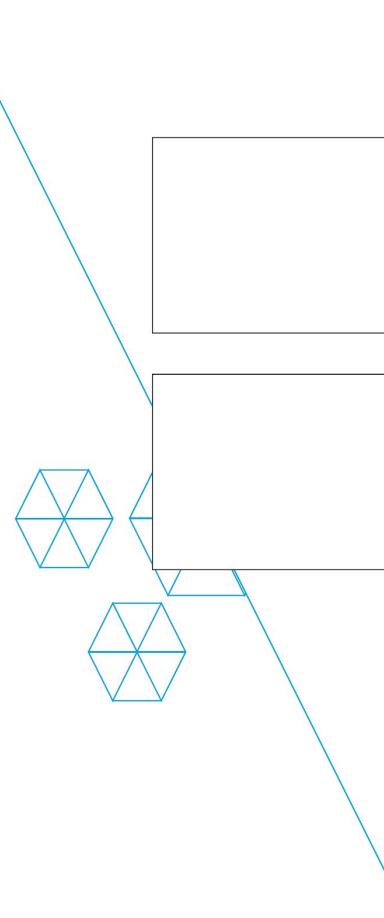
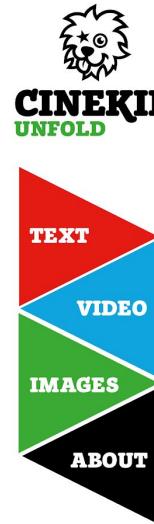
Process



Inspirations



Sketches



What is Enter the Writers?

Enter the Writers is an initiative of Cinekid, and was set up in collaboration with Domein voor Kunstkritiek. The editorial board - a group of young writers and coaches with multidisciplinary backgrounds - has been invited to investigate the works commissioned by the MediaLab 2016. The board will explore other fields that focus on how new technologies initiate new forms of storytelling, whilst investigating the impact these technologies have on our society. The blogs will be gathered together on this page.

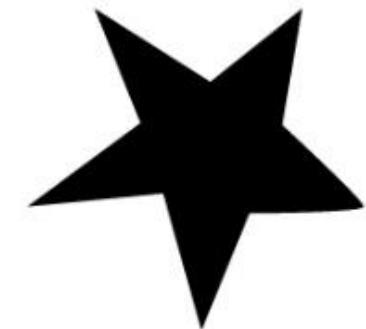
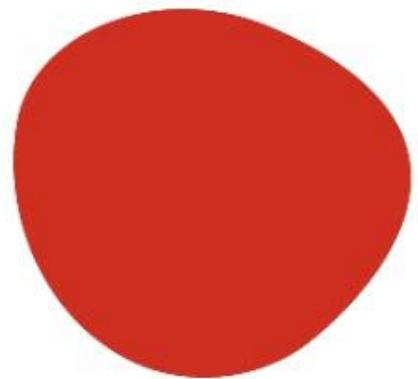
Cinekid will use the MediaLab theme, Storytelling: Machines between hardware and software to understand how new technologies create new forms of storytelling, and what impact these technologies have on our society. The ways we currently tell, and experience stories is subject to seismic, and seemingly constant change. The film and television industries have only just recovered from the hypes round transmedia and cross-media; where the role of the screen - as an online or interactive presence - was paramount. The advance of Virtual Reality brings with it new challenges regarding vocabulary and content. And identifying what constitutes high quality in art or content is becoming increasingly complicated; even in the world of games and apps.

In addition the "Internet of Things" plays an increasingly important role in our daily lives. Everyday objects and appliances are now "online", and interactive with each other. Objects now communicate both with each other and with us, and seem to possess a degree of emotional autonomy. These developments provide new creative tools and stories to work with, and the Enter the Writers wants to uncover new narratives and grammatical forms for the coming era.

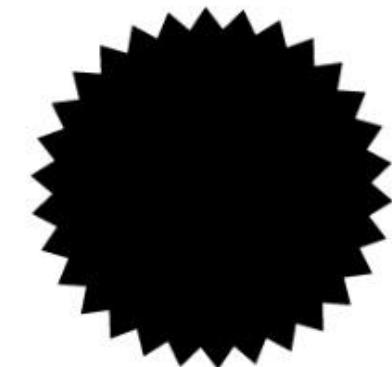
The Team

Between March and June 2016, the editors of Enter the Writers will post blogs about their findings. The editorial staff is led by Anna van Leeuwen. The editors are: Marijn van der Jagt, Kaweh Modiri, Dirk Vis, Marloëke van der Vlugt and Marian Cousijn.

Result



CINEKID
UNFOLD

The logo features the word "CINEKID" in a bold, black, sans-serif font, and the word "UNFOLD" in a smaller, green, bold, sans-serif font. The two words are stacked vertically.



Marloëke van der Vlugt (1971) is an artist and researcher. She studied Theatre Studies at the University of Amsterdam, scenography at Goldsmith's Academy in London, and choreography at the Laban Centre in London.

Since then she has developed interactive and performative installations.

At DasArts she specialised in the relationship between technology and performance art. She is a tutor at the Utrecht School of the Arts. In 2015 she published her book, *Performance as Interface/Interface as Performance*.

Enter the Writers

Smart Illusion

By: Marloëke van der Vlugt

Download [PDF / EPUB](#)

In an infomercial¹ that I came across while browsing around YouTube, an enthusiastic, bespectacled inventor explained a new innovation. The sleek, shiny Smart Pipe, easy to install in your toilet, will catch your stool and analyse it on the spot. This allows germs and bacteria to be detected at a very early stage. You receive tips and tricks via your smartphone to keep your intestinal flora in top shape. Potential disorders are tweeted to the relevant authorities so that they can respond in a timely manner and prevent related undesirable behavior.

In order to match the right person to the right excrement, the Smart Pipe takes an anal photo during the first use. The collected and stored information can then be shared or sold. According to the infomercial, many companies are interested in the metadata. For example, how do your bowel movements relate to your coffee machine or to the (too tight?) clothing you wear? With this information, restaurants can offer you tailor made dinners that cater perfectly to your particular constitution. All information will be secured on a server and maintained by Smart Pipe.

The Smart Pipe is of course a parody, but it is easy enough to fall for it. There are currently no many self-regulating, naturalized but often

Wi-Fi on or off, the 'HidrateMe Smart Water Bottle' that monitors your water intake, or the 'Musical Tampon' that allows your unborn fetus to listen to your musical mix.

(1) See: [Link](#)



Eye Catcher, Interactive Architecture Lab

[Back](#)

unfold.cinekid.nl

Hope to see you there!