



Dear INC friend,

Here's a friendly reminder that on Thursday 3 and Friday 4 December MoneyLab#2: Economies of Dissent will happen at Pakhuis de Zwijger. We hope to see you there, to debate, design and hack strategies and initiatives to defuse the economic crisis.

During MoneyLab#2 international pioneers in the field of global finance will meet. According to this group of artists, journalists, activists, economists and geeks, it is high time for an intervention in the world of finance. During the symposium, they will present different initiatives and strategies that will each intervene in the economy in their own specific way.

The initiatives on 3 and 4 December

Some of the initiatives on show: a Deleuzian Hedge Fund (Robin Hood) has developed an algorithmic hack that first diverts and then redistributes money from the stock markets; an ethical bank robber proclaims his manifesto for bottom-up financial changes; researchers show games and info-graphs which provide insight into the banking scandals that have been unraveled by them; an entrepreneur presents a new platform that allows for copyright-protected digital art, and a Dutch economist is launching a peer-to-peer business model which side-tracks existing insurance. A panel will be devoted specifically to the importance of thorough investigative journalism and how it can bring to light financial scandals. The program and speakers The program of MoneyLab#2: Economies of Dissent consists of a combination of panel discussions, presentations, workshops and an art exhibition.

Jim Costanzo, Jip de Ridder, Levi Orta, Max Haiven, Núria Güell, Paolo Cirio, Paul Radu, Pekko Koskinen, Primavera de Philippi, Rachel O'Dwyer, Robert Boeschoten, Scott Kildall, Silvio Lorusso and Stephanie Rothenberg.

Tickets can be booked here

More information can be found here

We are very much looking forward to seeing you at MoneyLab#2: Economies of Dissent

Read up on MoneyLab, and order your free copy of the MoneyLab reader <u>An Intervention in Digital Economy</u>



